

An Introduction to Python (for CompuCell3D)

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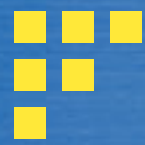
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Python - a scripting language


- www.python.org
- Released in 1991 by Guido van Rossum (at Google since 2005 where Python is heavily used)
- “Python is absolutely free, even for commercial use”
- Dynamically typed
- Strongly typed
- Auto memory mgt



Features

- High-level lang; Syntax (minimal, clean)
- Interpreted; Interactive
(--> rapid prototyping/development)
- Glue-iness, Wrap-ability (www.swig.org)
- Introspection
- History with science apps
- Vibrant (community) and evolving (language)

(free) Python shells

- IDLE 
- Twedit++
(for CC3D)
- ConTEXT
(Windows only)

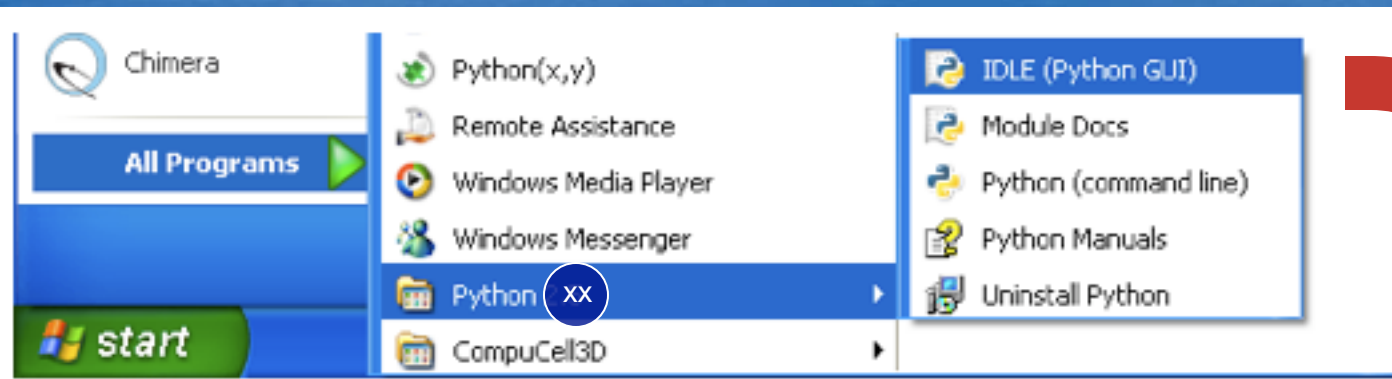
```
Python  File  Edit  Shell  Debug  Options  Windows  Help
Python Shell
Python 2.5.1 (r251:54869, Apr 18 2007, 22:08:04)
[GCC 4.0.1 (Apple Computer, Inc. build 5367)] on darwin
Type "copyright", "credits" or "license()" for more information.

*****
Personal firewall software may warn about the connection IDLE
makes to its subprocess using this computer's internal loopback
interface.  This connection is not visible on any external
interface and no data is sent to or received from the Internet.
*****

IDLE 1.2.1
>>> dir()
['_builtins__', '__doc__', '__name__']
>>> import math
>>> math.pi
3.1415926535897931
>>> dir(math)
['_doc__', '_file_', '_name_', 'acos', 'asin', 'atan', 'atan2', 'ceil',
'cos', 'cosh', 'degrees', 'e', 'exp', 'fabs', 'floor', 'fmod', 'frexp', 'hypot',
'ldexp', 'log', 'log10', 'modf', 'pi', 'pow', 'radians', 'sin', 'sinh', 'sqr
t', 'tan', 'tanh']
>>> math.pi
3.1415926535897931
>>> math.cos(math.pi)
-1.0
>>> from math import *
>>> cos(pi)
-1.0
>>> def bar():
        print 'hey, IDLE auto-indents!'

>>> bar()
hey, IDLE auto-indents!
>>>
```

Starting a Python shell



Python Shell

File Edit Shell Debug Options Windows Help

```
Python 2.5.1 (r251:54863, Apr 18 2007, 08:51:08) [MSC v.1310 32 bit (Intel)] on win32
```

```
Type "copyright", "credits" or "license()" for more information.
```

```
*****  
Personal firewall software may warn about the connection IDLE  
makes to its subprocess using this computer's internal loopback  
interface. This connection is not visible on any external  
interface and no data is sent to or received from the Internet.  
*****
```

```
IDLE 1.2.1
```

```
>>>
```



OSX/Linux

From a terminal window:

```
$ python
```

```
(...build info printed...)
```

```
Type "help", "copyright", "credits" or "license"  
for more information.
```

```
>>>
```



FYI

In the following slides, we will demonstrate various features of Python directly in the Python shell (the interactive interpreter).

But for a Python-based application, all Python code will reside in files and will simply get executed with the interpreter:

```
% python myproject.py
```



Python is Object-Oriented

- Object = attributes + methods
 - attributes = things you know
 - methods = things you can do



Getting started

<http://docs.python.org/tutorial/>

% python **Start from the command line, or IDLE, or...**
Python 2.7.1 ...

dynamic typing

```
>>> x = 'Euler'
```

```
>>> x
```

```
'Euler'
```

```
>>> x = 2.718
```

```
>>> x += 5j
```

```
>>> x
```

```
(2.718+5j)
```

```
>>> x.real, x.imag
```

```
(2.718, 5.0)
```

x.real



Python uses the 'dot' syntax
to access attributes of objects



```
% python interpreter
Python 2.7.1 ...
```

dynamic typing

```
>>> x = 'Euler'
>>> x
'Euler'
>>> x = 2.718

>>> x += 5j
>>> x
(2.718+5j)
>>> x.real, x.imag
(2.718, 5.0)
```

```
>>> x='2'      strong typing
```

```
>>> y=2
```

```
>>> x+y
```

```
Traceback (most recent call last):
  File "<stdin>", line 1, in
    <module>
```

```
TypeError: cannot concatenate
'str' and 'int' objects
```

```
>>> int(x) + y
```

```
4
```



Introspection – very handy

```
>>> x=2.718+5j
>>> x
(2.718+5j)
>>> type(x)
<type 'complex'>
>>> dir(x)
[ '...', 'conjugate', 'imag', 'real']
>>> x.imag
5.0
```

```
>>> x.conjugate
<built-in method conjugate of
  complex object at 0x12110>
>>> x.conjugate()
(2.718-5j)
>>> type(x.imag)
<type 'float'>
>>> type(x.conjugate)
<type 'builtin_function_or_method'>
```



Python Function: 'def'

```
>>> def foo(x,y):
```

```
...     z = x*y
```

```
...     return z
```

```
...
```

```
>>> print foo(3,4)
```

```
12
```

```
>>> foo('fun',5)
```

```
funfunfunfunfun
```



Indentation and alignment required for statement blocks;
No {...} in Python

(get over it!)



If you're off by even 1 space

```
>>> def test():  
...     x=3  
...     y=4  
...     return (x+y)
```

File "<stdin>", line 4

```
    return (x+y)
```

^

IndentationError: unexpected indent

```
>>>
```

Also beware of
mixing spaces
and tabs



Control flow

```
>>> if x < 0:
...     x = 0
...     print 'Negative changed to zero'
... elif x == 0:
...     print 'Zero'
... elif x == 1:
...     print 'Single'
... else:
...     print 'More'
```

```
>>> for n in range(5):
...     for k in range(10,14):
...         print n,k
...
0 10
0 11
0 12
0 13
1 10
1 11
...
```

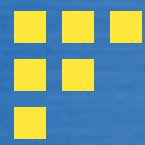


Comments

this is a comment (in any column)

"""this triple-quote thingy is a
comment

that may extend over
multiple lines"""



User input

```
>>> val = input('Hey genius, give me some input: ')
```

```
Hey genius, give me some input: 13
```

```
>>> val
```

```
13
```

```
>>> val = input('Hey genius, give me some input: ')
```

```
Hey genius, give me some input: "Python is fun"
```

```
>>> val
```

```
"Python is fun"
```




Python Modules in Files

- A module is a file containing Python definitions and statements
- `<module-name>.py`
- 'import' the module
- PYTHONPATH env var
- .pyc = byte-compiled, arch-independent file

- E.g. in file 'foo.py' :

```
def foo(x,y):  
    z = x*y  
    return z
```

File I/O

- <http://docs.python.org/tutorial/inputoutput.html>

```
fp = open('people.dat', 'r')
line = fp.readline()
print 'line=', line, # "," suppresses additional line feed
items = line.split()
print 'items=', items
name = items[0]
birth = int(items[1]) # or float()
death= int(items[2])
print name, ' lived ',(death-birth), ' years'
```

people.py

```
# to read all lines, one at a time
#for line in fp:
# ...
fp.close()
```

```
% python people.py
line= Einstein 1879 1955
items= ['Einstein', '1879',
'1955']
Einstein lived 76 years
```



Error handling: try-except

```
try:
```

```
    fp = open("bogus.dat", "r")
```

```
except:
```

```
    print "Couldn't open file"
```

Also use a try/except to check for null objects, division by zero, etc.



ImportError

```
>>> import Cell
```

```
Traceback (most recent call last):
```

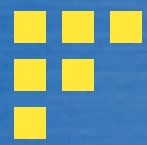
```
  File "<stdin>", line 1, in <module>
```

```
ImportError: No module named Cell
```

```
>>> import sys
```

```
>>> print sys.path
```

Prints all known locations for modules; check your
PYTHONPATH env var



Simplify module names

```
import CompuCellSetup
```

or:

```
import CompuCellSetup as ccs
```

```
ccs.getScreenshotDirectoryName()
```

Python as “glue”

```
# renderAll.py
# Operate all on .vtk files in the current dir. In this case, we
# (1) invoke a C pgm (foam.c) that parses the file and creates newField.vtk, then
# (2) invoke a python script that renders that file to generate the 3D cells.
```

```
Import os
```

```
vtkDir = '/Users/heiland/Documents/Glazier/Vidhya'
```

```
for idx in range(0,9950,50):
```

```
    fname = 'Step_%05d.vtk' % idx          # ~= C-style printf stmt
```

```
    count = idx / 50
```

```
    imageFile = 'image%04d' % count
```

```
    cmd = './foam ' + vtkDir+'/' + fname
```

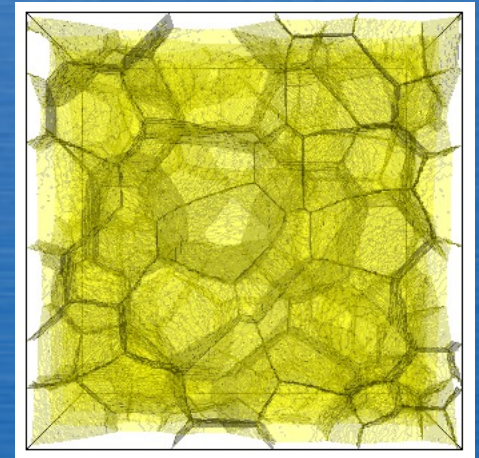
```
    print cmd
```

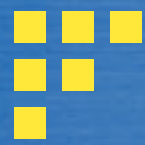
```
    os.system(cmd)      # invoke any executable
```

```
    cmd = 'python renderFoam.py ' + imageFile
```

```
    print cmd
```

```
    os.system(cmd)
```





Basic Data Structures

- Lists
- Tuples
- Sets
- Dictionaries



```
>>> a = [2.718, 'fred', 13]
>>> dir(a)
[...'append', 'count', 'extend', 'index',
 'insert', 'pop', 'remove', 'reverse',
 'sort']
>>> a[1] = 56                (mutable)
>>> a
[2.718, 56, 13]
>>> a.sort()
>>> a
[2.718, 13, 56]
>>> a.insert(2, 'fun')
>>> a
[2.718, 13, 'fun', 56]
```

Tuples

- **Similar to Lists, but immutable**

```
>>> temp, pressure = (13.0, 98.3),(45,46)
```

```
>>> type(temp)
```

```
<type 'tuple'>
```

```
>>> temp
```

```
(13.0, 98.299999999999997)
```

```
>>> pressure
```

```
(45, 46)
```

```
>>> temp(0)
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
TypeError: 'tuple' object is not callable
```

```
>>> temp[0]
```

```
13.0
```




Dictionary (key,value pairs)

```
>>> mydict= {'ecm' : 0, 'condensing' : 1,  
             'noncondensing' : 2}
```

```
>>> mydict['ecm']
```

```
0
```

```
>>> type(mydict)
```

```
<type 'dict'>
```

```
>>> len(mydict)
```

```
2
```

```
>>> mydict["dim"] = (100,100,1)    insert new key,value
```

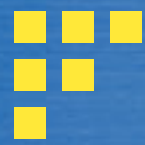
```
>>> mydict
```

```
{'dim': (100, 100, 1), 'ecm': 0, 'condensing': 1,  
 'noncondensing': 1}
```



Sets

- Similar to Lists, except unordered and does not allow duplicate values.
- Elements of a set are neither bound to a number (like list and tuple) nor to a key (like dictionary).
- Much faster for huge number of items; fast data insertion, deletion, and membership testing



Array (in standard lib)

- Similar to Lists, but homogeneous elements

```
>>> from array import *
```

```
>>> x=array('f',[1.0,1.1,1.2,1.3])          float
```

```
>>> type(x)
```

```
<type 'array.array'>
```

```
>>> x[3]
```

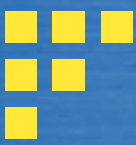
```
1.29999999523162842
```

```
>>> x=array('d',[1.0,1.1,1.2,1.3])          double
```

```
>>> x[3]
```

```
1.3
```

<http://docs.python.org/library/array.html>



Large standard library (Python: “batteries included”)

- `>>> import os` **Just one example module**
- `>>> dir(os)`
- `[...'_copy_reg', '_execvpe', '_exists', '_exit', '_get_exports_list', '_make_stat_result', '_make_statvfs_result', '_pickle_stat_result', '_pickle_statvfs_result', '_spawnvef', 'abort', 'access', 'altsep', 'chdir', 'chmod', 'chown', 'chroot', 'close', 'confstr', 'confstr_names', 'ctermid', 'curdir', 'defpath', 'devnull', 'dup', 'dup2', 'environ', 'error', 'execl', 'execle', 'execlp', 'execlpe', 'execv', 'execve', 'execvp', 'execvpe', 'extsep', 'fchdir', 'fdopen', 'fork', 'forkpty', 'fpathconf', 'fstat', 'fstatvfs', 'fsync', 'ftruncate', 'getcwd', 'getcwdu', 'getegid', 'getenv', 'geteuid', 'getgid', 'getgroups', 'getloadavg', 'getlogin', 'getpgid', 'getpgrp', 'getpid', 'getppid', 'getsid', 'getuid', 'isatty', 'kill', 'killpg', 'lchown', 'linesep', 'link', 'listdir', 'lseek', 'lstat', 'major', 'makedev', 'makedirs', 'minor', 'mkdir', 'mkfifo', 'mknod', 'name', 'nice', 'open', 'openpty', 'pardir', 'path', 'pathconf', 'pathconf_names', 'pathsep', 'pipe', 'popen', 'popen2', 'popen3', 'popen4', 'putenv', 'read', 'readlink', 'remove', 'removedirs', 'rename', 'renames', 'rmdir', 'sep', 'setegid', 'seteuid', 'setgid', 'setgroups', 'setpgid', 'setpgrp', 'setregid', 'setreuid', 'setsid', 'setuid', 'spawnl', 'spawnle', 'spawnlp', 'spawnlpe', 'spawnv', 'spawnve', 'spawnvp', 'spawnvpe', 'stat', 'stat_float_times', 'stat_result', 'statvfs', 'statvfs_result', 'strerror', 'symlink', 'sys', 'sysconf', 'sysconf_names', 'system', 'tcgetpgrp', 'tcsetpgrp', 'tempnam', 'times', 'tmpfile', 'tmpnam', 'ttyname', 'umask', 'uname', 'unlink', 'unsetenv', 'urandom', 'utime', 'wait', 'wait3', 'wait4', 'waitpid', 'walk', 'write']`



Another standard lib module

```
>>> import math
```

```
>>> dir(math)
```

```
['__doc__', '__file__', '__name__', 'acos', 'asin', 'atan', 'atan2',  
'ceil', 'cos', 'cosh', 'degrees', 'e', 'exp', 'fabs', 'floor', 'fmod',  
'frexp', 'hypot', 'ldexp', 'log', 'log10', 'modf', 'pi', 'pow', 'radians',  
'sin', 'sinh', 'sqrt', 'tan', 'tanh']
```

```
>>> math.cos(math.pi)
```

```
-1.0
```

Alternatively:

```
>>> from math import *
```

```
>>> cos(pi)
```

**But beware of
namespace clashes**

Yet another

```
>>> import random
>>> dir(random)
[... , 'randint', 'random', 'randrange', 'sample', 'seed', 'setstate', 'shuffle', 'triangular',
      'uniform', 'vonmisesvariate', 'weibullvariate']
>>> print random.random
<built-in method random of Random object at 0x100897420>
>>> print random.random()
0.656260480257
>>> print random.randint()
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: randint() takes exactly 3 arguments (1 given)
>>> print random.randint.__doc__
Return random integer in range [a, b], including both end points.

>>> print random.randint(1,100)
13
```

Oops!



What's in the standard lib??

<http://docs.python.org/tutorial/stdlib.html>

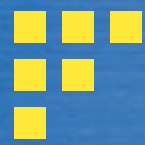


GUIs

- Tkinter – built-in Tcl/Tk module, but ...

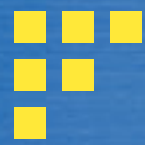
Alternative 3rd party:

- wxWidgets
- PyQt (GPL license)
- PyOpenGL



Summary

- Python is an open source scripting language (interpreted language)
- Used frequently in science applications
- Can wrap C, C++, etc code in Python
- Great for gluing together applications
- ...advanced topics follow...



Classes

```
>>> class Complex:  
...     def __init__(self, realpart, imagpart):  
...         self.r = realpart  
...         self.i = imagpart  
...
```

'self' =ref to current Instance
(~ 'this' in C++,Java)

```
>>> x = Complex(3.0, -4.5)
```

```
>>> x.r, x.i
```

```
(3.0, -4.5)
```



Beyond the standard lib - installing community modules

There are many freely available community (3rd party) modules available. You just need to install them - e.g., from a shell:

```
% python setup.py install
```

If the installation method is not obvious from the module's download site, rf:

<http://docs.python.org/inst/inst.html>

<http://peak.telecommunity.com/DevCenter/EasyInstall>



Beyond the standard lib - community packages - e.g. NumPy

Google for 'numpy', download/install it.

```
>>> from numpy import arange
>>> tvals = arange(0.,5., 0.1)
>>> tvals
array([ 0. , 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7, 0.8, 0.9, 1. ,
        1.1, 1.2, 1.3, 1.4, 1.5, 1.6, 1.7, 1.8, 1.9, 2. , 2.1,
        2.2, 2.3, 2.4, 2.5, 2.6, 2.7, 2.8, 2.9, 3. , 3.1, 3.2,
        3.3, 3.4, 3.5, 3.6, 3.7, 3.8, 3.9, 4. , 4.1, 4.2, 4.3,
        4.4, 4.5, 4.6, 4.7, 4.8, 4.9])
>>> tvals[1]
0.10000000000000001
```



MATLAB[®] vs. NumPy

www.scipy.org/NumPy_for_Matlab_Users

```
>>> from numpy import *
>>> b = array( [ (1.5,2,3), (4,5,6) ] )
>>> b
array([[ 1.5,  2. ,  3. ],
       [ 4. ,  5. ,  6. ]])
>>> b.shape
(2, 3)
>>> dir(linalg)
['LinAlgError', '__builtins__', '__doc__', '__file__', '__name__',
 '__path__', 'cholesky', 'det', 'eig', 'eigh', 'eigvals', 'eigvalsh', 'info',
 'inv', 'lapack_lite', 'linalg', 'lstsq', 'norm', 'pinv', 'qr', 'solve', 'svd',
 'tensorinv', 'tensorsolve', 'test']
```

NOTE: NumPy is written in C and therefore quite fast



Basic Data Structures (cont.)

List comprehensions - concise way to map or filter lists

```
>>> a
[2.718, 13, 56]
>>> import math          # in the std lib
>>> [math.exp(x) for x in a]
[15.149991940878165, 442413.39200892049,
 2.0916594960129961e+24]
```

Basic Data Structures (cont.)

dictionary - 1:1 reln between key-value pairs
(~hash in Perl; ~Hashtable in Java)

```
>>> simParam = dict(lattice='square', xdim=100,ydim=100,hex=1)  
>>> simParam= {'lattice':'square', 'xdim':100, 'ydim':100, 'hex':1}
```

```
>>> simParam['xdim']  
100
```

Note 2 ways
to create dict



Python vs. Perl syntax

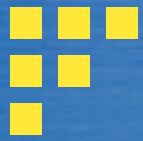
e.g. hash (dictionary vs. assoc array)

```
for i in range(5):  
    x={}  
    for j in range(3):  
        x[j]=i + j  
    print x
```

--> outputs:

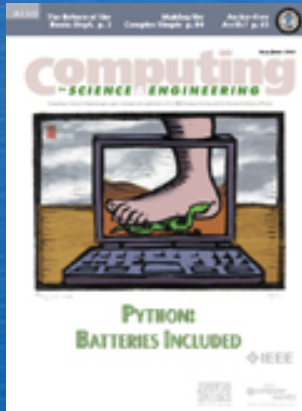
```
{0: 0, 1: 1, 2: 2}  
{0: 1, 1: 2, 2: 3}  
{0: 2, 1: 3, 2: 4}  
{0: 3, 1: 4, 2: 5}  
{0: 4, 1: 5, 2: 6}
```

```
for $i (0 .. 6000-1) {  
    %x=();  
    for $j (0 .. 1000-1) {  
        $x{$j}=$i + $j;  
        $x{$j};  
    }  
}
```

Testimonials/Users

- Google
- YouTube
- LLNL, ANL, LBL, LANL
- ...



May/June 2007 issue of Computing in Science & Engineering (CiSE)



Useful 3rd party Python pkgs

- Data/Analysis

- DBs: mysql-python
- Numerics: NumPy
- RPy R from Python
- Storage (HDF5): PyTables

- Visualization

- SciVis: VTK (Python bindings)
- Plotting: matplotlib
- Workflows: VisTrails



3rd party pkgs (cont)

■ Science

- Chemistry: UCSF Chimera, PyMOL, VMD
- Bioinfo: BioPython
- Physics: PyROOT
- Imaging: ITK (Python bindings)
- GPGPU: PyCUDA
- www.scipy.org/Topical_Software
- www.python.org/about/apps



3rd party pkgs (cont)

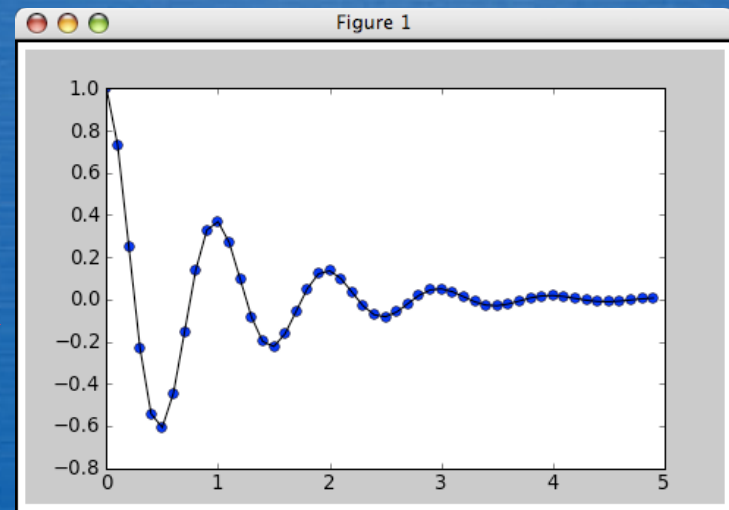
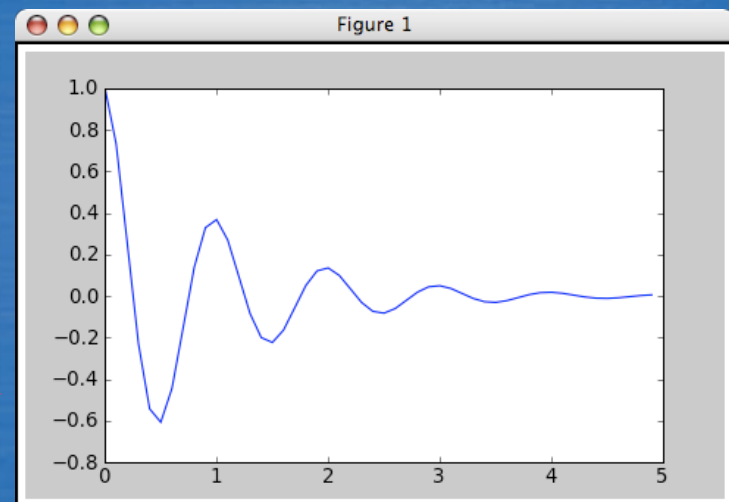
▪ Infrastructure

- Web dev: django, TurboGears
- Web Services: ZSI, xml
- HPC: pyMPI, MYMPI, pp
(parallepython.com)
- Grid: pyGlobus, pyGridWare
- Star-P Python client (bought by MS)

matplotlib

```
>>> from pylab import *
>>> def my_func(t):
    s1 = cos(2*pi*t)
    e1 = exp(-t)
    return s1*e1
>>> tvals = arange(0., 5., 0.1)
>>> plot(tvals, my_func(tvals))
[<matplotlib.lines.Line2D object at 0x16ca9d50>]
>>> show()
```

```
>>> plot(tvals, my_func(tvals), 'bo', tvals, my_func(tvals), 'k')
>>> show()
```



Create a .pif

```
ct = ('Wall','Bacterium','Macrophage')
xdel,ydel = 20,20
xmax,ymax = 99,99
x0, y0 = 10,10
count = 0
maxSquares = 3
for icol in range(3):
    x1 = x0 + xdel
    if icol == 1:
        maxSquares = 4
        y0 = 0
    elif icol == 2:
        maxSquares = 3
        y0 = 10
    for idx in range(maxSquares):
        y1 = y0 + ydel
        if y1 > ymax: y1=ymax
        print count,ct[0],x0,x1, y0,y1,0,0
        y0 = y1 + 10
        count += 1
    x0 += 30
```

```
$ python bm.py
0 Wall 10 30 10 30 0 0
1 Wall 10 30 40 60 0 0
2 Wall 10 30 70 90 0 0
3 Wall 40 60 0 20 0 0
4 Wall 40 60 30 50 0 0
5 Wall 40 60 60 80 0 0
6 Wall 40 60 90 99 0 0
7 Wall 70 90 10 30 0 0
8 Wall 70 90 40 60 0 0
9 Wall 70 90 70 90 0 0
```



Exercises

- If you have a favorite mini-project, do it
- Calculate/print linearly interpolated values between (x_1, y_1) and (x_2, y_2) (and have user enter those points)
- Write a 'Fruit' class, create a default 'color' method, then subclass it with a 'Banana' class and override the method. Test.



fruit.py

```
class Fruit:  
    def __init__(self):  
        self.sweet = True  
    def color(self):  
        return 'red'
```

```
class Banana(Fruit):  
    def color(self):  
        return 'yellow'  
    def shape(self):  
        return 'shape is not round'
```

```
class Tomato(Fruit):  
    def __init__(self):  
        self.sweet = False
```

```
print '----- Fruit -----'  
fruit = Fruit()  
print 'Sweet? ',fruit.sweet  
print fruit.color()
```

```
print '----- Banana -----'  
fruit = Banana()  
print fruit.sweet  
print 'Sweet? ',fruit.sweet  
print fruit.color()  
print fruit.shape()
```

```
print '----- Tomato -----'  
fruit = Tomato()  
print 'Sweet? ',fruit.sweet  
print fruit.color()  
print fruit.shape()
```





```
% python fruit.py
```

```
----- fruit 1 -----
```

```
Sweet? True
```

```
red
```

```
----- fruit 2 -----
```

```
True
```

```
Sweet? True
```

```
yellow
```

```
shape is not round
```

```
----- fruit 3 -----
```

```
Sweet? False
```

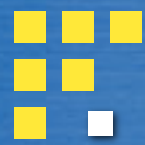
```
red
```

```
Traceback (most recent call last):
```

```
  File "fruit.py", line 35, in <module>
```

```
    print fruit.shape()
```

```
AttributeError: Tomato instance has no attribute 'shape'
```



- Create a class, Acct. Attributes -> `__init__`
- Add a method for deposits
- Add a method for debits
- Add a method for balance
- Create an instance of Acct and do stuff...